A logo for a car rental company

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# 1.Roles in the team

|  |  |  |
| --- | --- | --- |
| Dara Sokrateva | *HTML Developer* | 🟨 8A |
| Stoyan Tanev | *Scrum trainer* | 🟥 8B |
| Kristiyan Georgirev | *Designer* | 🟩 8V |
| Vilian Ivanov | *CSS Developer* | 🟦 8G |

# 2.Introduction

## 2.1 The Idea

Our goal is to create a user-friendly website that makes renting a car simple, convenient, and stress-free—whether you're planning a holiday adventure, a weekend getaway, or just need a vehicle for your everyday needs.

## 2.2 Where is it available

You can download our project by using the green "Code" button in GitHub.  
Or by pasting the following command in your CMD:  
git clone <https://github.com/SDTanev24/Road-Rush-Renatls.git>

## 2.3 Communication

We used Microsoft Teams to communicate and work together. Its features like screen sharing, file sharing, and live chat helped us stay connected during the development process.

# 3. Stages of development

|  |  |
| --- | --- |
| № | Stages |
| 1st Week | Creating logo and discussing ideas about the site. |
| 2ND Week | Making the design and implementing our ideas through code. |
| 3RD Week | Developing the code. |
| 4TH Week | Creating the documentation and presentation. |

# 4. Used Technologies

|  |  |
| --- | --- |
| Technologies | Usage |
| Visual Studio Code | For Writing the code |
| Microsoft PowerPoint ® | For creating presentation |
| Microsoft Word | For creating documentation |
| Microsoft Teams ® | For communication |
| GitHub | For storage |
| HTML and CSS | Main markup language |

# A diagram of a company AI-generated content may be incorrect.5. Block Diagram